

Pioneers Badge Requirements.

- 1. Demonstrate and know the uses of the following knots and lashings: sheetbend, clove hitch, round turn and two half hitches, bowline, timber hitch, sheepshank, square and sheer lashings.
- 2. Demonstrate the following:
- (a) West Country or simple whipping.
- (b) The correct way to coil a rope.
- (c) The use of simple blocks and tackle.
- (d) The use of levers to extract or move heavy weights.
- (e) An understanding of the need for supervision and safety in pioneering projects.
- 3. As a member of a group of three to six Scouts, complete the following:
- (a) Take part in an indoor pioneering project.
- (b) Take part in building a pioneering model.
- (c) Take part in constructing an outdoor pioneering project.
- 4. Demonstrate, and know the uses of, the following knots and lashings:
- (a) Harvesters' hitch,
- (b) Double sheetbend,
- (c) Fisherman's knot,
- (d) Rolling hitch,
- (e) Figure of eight lashing,
- (f) Diagonal lashing.
- 5. Demonstrate the following:
- (a) Sailmakers' whipping,
- (b) Eye and back splices,
- (c) Anchorage for firm and soft ground.
- 6. Have knowledge of the following:
- (a) The construction of man-made and natural fiber ropes and their breaking strains.
- (b) The Aerial Runway Code.
- (c) How to store and maintain pioneering equipment.
- 7. As a member of a group of three to six Scouts design and build two projects as agreed with the examiner beforehand.